

Lecture #22: Quadratic Programming

Today: Important class of optimization problems, with many connections to linear algebra

Let's start with a concrete example:

$$\min_{x,y} 2x^2 - 2xy + y^2 - 2\sqrt{2}x + 4\sqrt{2}y$$

Q: What is the optimal solution?

This is an unconstrained optimization problem

Later we will allow constraints, that the variables have to belong to some region

I claim that eigen decomp. can help us!

Step #1: Write the QP in matrix-vector notation:

$$\min_{x,y} [x \ y] \begin{bmatrix} 2 & -2 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + [-2\sqrt{2} \ 4\sqrt{2}] \begin{bmatrix} x \\ y \end{bmatrix}$$

Actually there is a more convenient way to write this

$$\min_{x,y} [x \ y] \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + [-2\sqrt{2} \ 4\sqrt{2}] \begin{bmatrix} x \\ y \end{bmatrix}$$

$A \quad z \quad b^T$

Now A is symmetric, and we know a lot about existence / structure of eigen decomp.

We will write things more compactly as:

$$\min_z z^T A z + b^T z$$

Let's see if using an eigen decomp.
simplifies things

$$A = U D U^T$$

Q2: What do we know about U ?
(It is orthogonal)

What property of A ensures this?

A is symmetric

Concretely, we find:

$$D = \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix}, \quad U = \begin{bmatrix} -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}$$

This tells us a convenient change of variables:

$$\text{Let } \begin{bmatrix} x' \\ y' \\ z' \end{bmatrix} = \begin{bmatrix} -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}^T \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

Now let's see what this does

$$\min_z z^T U D U^T z + b^T z$$

$$= \min_z z^T \underbrace{U D}_{z'^T} \underbrace{U^T z}_z + \underbrace{b^T U}_{b'^T} \underbrace{U^T z}_z$$

$$= \min_{x', y'} 3x'^2 + y'^2 + 6x' + 2y'$$

Does this look simpler? Not quite there yet

Now let's complete the squares:

$$= \min_{x', y'} 3(x'+1)^2 + (y'+1)^2 - 4$$

Aha! Now it's easy to find optima

$$x' = -1, y' = -1 \Rightarrow \text{obj. value } -4$$

Q3: what x, y achieve this in the original problem?

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} -1 \\ -1 \end{bmatrix}$$

So what did we learn? u

unconstrained = eigen decomp. +
QP complete the square

Actually we got lucky; what would happen if, say

$$A = U \begin{bmatrix} 3 & 0 \\ 0 & -1 \end{bmatrix} U^T$$

Poll what is $\min z^T A z + b^T z$?

- (a) 0 (b) -4 (c) $-\infty$ (d) $+\infty$

Hint: Think about it using the same change of variables we did before

Again, consider the optimization problem with x^*, y^* :

$$\min_{x^*, y^*} [x^* \ y^*] \begin{bmatrix} 3 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x^* \\ y^* \end{bmatrix} + \text{stuff}$$

$\xrightarrow{\substack{\text{complete} \\ \text{the square}}}$

$$3(x^* + a_1)^2 - 1(y^* + a_2)^2 + C$$

Now what is the optima? $-\infty$

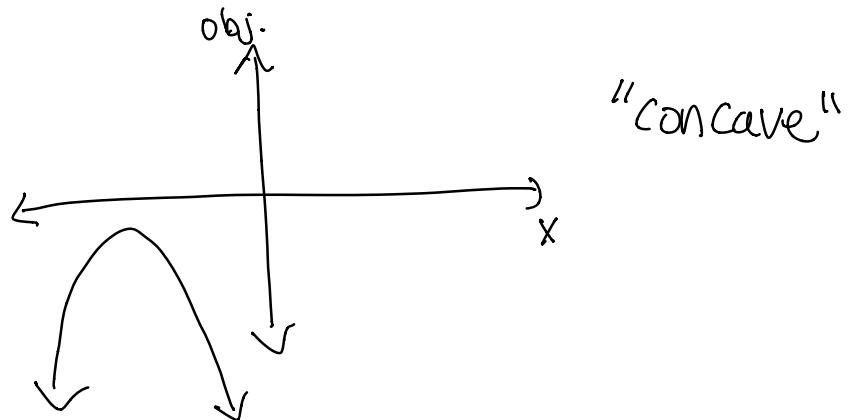
Lemma: In unconstrained QP
symmetric

(1) If A has a negative eigenvalue
then optimum is $-\infty$

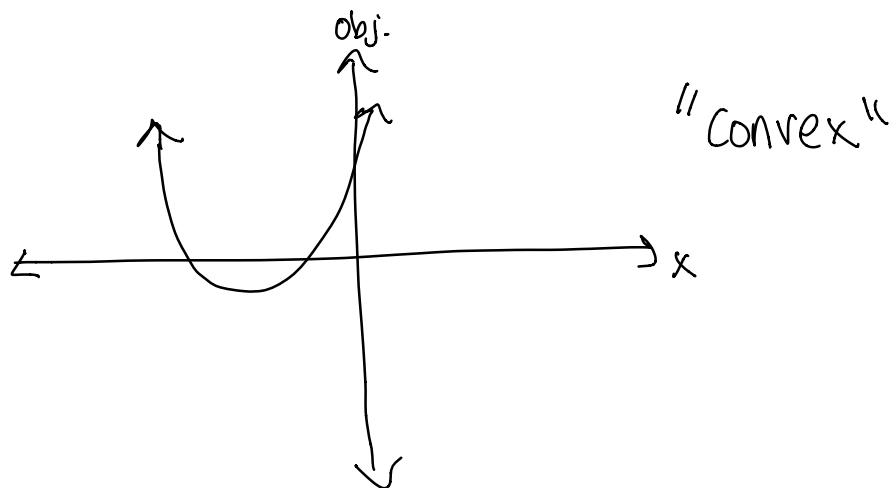
(2) If A has nonnegative eigenvalues
(called positive semidefinite PSD)
then optimum is finite

There's a geometric picture that explains
this lemma

what does (1) look like?



what does (2) look like?



In the setting of optimization:

"convex" = tractable

"concave" = probably not

Actually, the eigenvalues tell us even more:

Q4: Is the solution unique?

Poll: For unconstrained QP with PSD A , is there a unique solution?

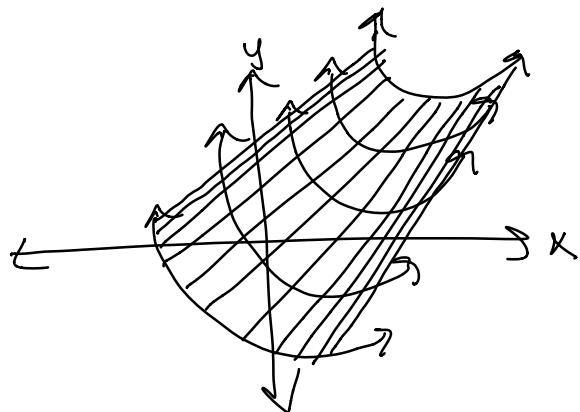
- (a) Yes (b) No, never (c) Sometimes

Lemma: In unconstrained QP with PSD A we have:

the optimal choice of z is unique iff A has only positive eigenvalues

Again, there is a geometric picture.

Suppose A is PSD but not PD
positive def.



Or, to put it another way, if there is a $c \in N(\mathcal{A})$ you get a family of optimal

$$z + \alpha c$$

↑
scalar

Now let's add constraints:

$$\begin{aligned} \min \quad & \frac{x^T P x}{2} + q^T x && \text{equality} \\ \text{s.t.} \quad & Ax = b && \text{constrained} \\ & && \underline{\text{QP}} \end{aligned}$$

This is now a very expressive class of problems:

Lemma: Least squares can be written as an equality constrained QP

Recall in the underdetermined case:

$$(\text{LS}) \quad \min \|x\|^2 \quad \text{pick out "simplest"} \\ \text{s.t. } Ax = b$$

How do we write this as constrained QP?

$$\|x\|^2 = x^T I x$$

Now let's revisit an application from Lecture #3 from a new perspective

Along the way let's answer a question that might be on your mind:

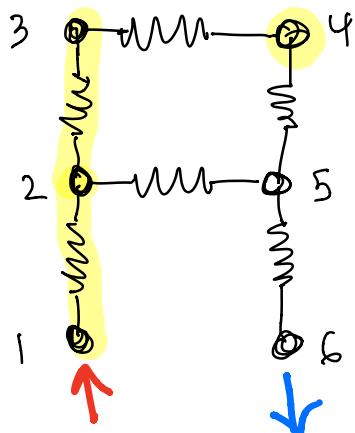
We know Julia can solve problems on your psets, but what about nature?

Or to put it another way:

Is nature able to solve interesting optimization problems?

LEMMA: In an electrical circuit the actual current solves an energy min. prob.
least squares

In Lecture #3 we talked about this circuit:



1 unit current in/out

We set up a matrix that is called the Laplacian

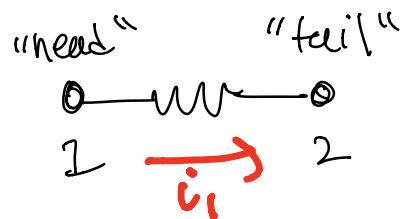
$$L = \begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & -1 \\ 0 & -1 & 1 \end{bmatrix} + \dots$$

Each matrix in the sum represents a resistor

key point: There's another way to write the Laplacian:

$$L = \underset{n \times m}{A A^T}$$
$$A = \begin{bmatrix} 1 & 0 & & \\ -1 & 1 & \dots & \\ 0 & -1 & & \\ \vdots & \vdots & & \end{bmatrix}$$

In particular choose an arbitrary orientation of each resistor



and put +1 in head and -1 in tail

Now let's express the energy minimization problem as least squares:

$$\begin{aligned} \min \quad & \|i\|^2 \\ \text{s.t.} \quad & A i = \begin{bmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \end{aligned}$$

Recall from lecture #12 the optimal solution is:

$$i^* = A^T (A A^T)^{-1} b$$

L

Hence we have

$$v = L^{-1} b \Rightarrow A^T v \text{ the currents}$$

voltages

Whoa! How the current chooses to split comes from least squares / QP

Next Time: Does nature always find the optimal solution?

Alternatively: when have we reached a "local" vs. "global" optimum, and how do we tell the difference?